

## Year 4 Curriculum Overview:

Y4	Autumn 1 Friend in Me	Autumn 2 Londinium	Spring 1 Let's Connect	Spring 2 Poles apart	Summer 1 Chocolate	Summer 2 Identity
Texts	The Worries of Sohal	Non-Fiction Focus Queen of Darkness	Joseph Coelho Poetry Children's mental Health Week	Journey of Edward Tulane Race to the Frozen North	Charlie and the chocolate factory	The boy at the back of the class The Journey
Trip	Greenwich picnic in the park	Museum of London	<b>Fairplay House Residential</b>	Art Burst Maritime Museum	My Chocolate London Chocolatier workshop	Tate Modern Museum
History		<b>Roman invasion of Britain Boudicca's revolt</b>	<b>Timeline of Communication</b>	<b>Polar Explorers Case study: Matthew Hendon</b>	<b>Maya Ancient Civilization</b>	<b>Changing Childhoods</b>
		Timelines Primary/secondary sources Establish clear narratives within and across the period	Compare and contrast artefacts Note connections, contrasts and trends over time	construct informed responses use dates & vocabulary related to the passing of time complex historical questions	Non-European society to contrast British History. Timelines Primary/secondary sources	Ways in which we find out about the past and identify different ways in which it is represented.
Geography	<b>Longitude and Latitude</b>	<b>Roman Legacy today</b>	<b>Rural Vs Urban</b>	<b>Polar Regions</b>	<b>Mexico/UK/Sicily</b>	<b>Refugee journeys</b>
	- Language of position - Locate places on world map - Prime/Greenwich Meridian and time zones	-Geographical evidence of Roman rule – place names etc -Map work of UK	-Human features; settlement and land use -Compare and contrast	-Locate and describe locations studied -plot journeys and calculate distances. -Develop an understanding of the impact of climate change	-Study of human and physical geography of a region of the United Kingdom, a region in a European country, and a region within America - similarities/differences	Develop their use of geographical knowledge, understanding and skills to enhance their locational and place knowledge
DT	<b>Isatou Ceesay Plastic Bracelets</b>	<b>Catapult</b>	<b>Spaghetti Towers</b>		<b>Fairtrade recipe</b>	
	-Selecting materials -Binding	-Projectiles -Weight and force	-Strengthen Structures -Glue Guns		-Follow, adapt, create and refine recipes.	
Art	<b>Sketching</b>	<b>Mosaics</b>	<b>ART BURST</b>		<b>Maya Art</b>	<b>Famous Artwork</b>
	Charlie Mackesy Ink Sketches Line, form, patterns	Pattern Glass tesserae	<i>Class design and create the sets and costumes for their performance</i>		Maya Vessel Clay etching design	Discuss impressions Share likes/dislikes
PSHE	<b>Relationships</b>		<b>Living in the Wider World</b>		<b>Health and Wellbeing</b>	
	<b>Families and friendships:</b> Positive friendships, including online <b>Respecting ourselves and others:</b> Respecting differences and similarities; discussing difference sensitively	<b>Anti-bullying Week</b> <b>Safe Relationships:</b> Responding to hurtful behaviour; managing confidentiality; recognising risks online	<b>Belonging to a community</b> What makes a community; shared responsibilities	<b>Media literacy and Digital resilience</b> How data is shared and used  <b>Money and Work</b> Making decisions about money; using and keeping money safe	<b>Physical health and Mental wellbeing</b> Maintaining a balanced lifestyle  <b>Keeping safe:</b> Medicines and household products; drugs common to everyday life	<b>Growing and changing</b> Personal identity; recognising individuality and different qualities; mental wellbeing
Science	<b>Electricity</b>	<b>Animals inc Humans</b>	<b>States of Matter</b>		<b>Sound</b>	<b>Living Things Habitats</b>
	Electricity - Circuits appliances	Digestion, teeth, food chains	solid, liquid, gas, water cycle,		Sound, vibration, volume, pitch	Group, classify, identify living things, local environments
Computing	<b>Algorithms &amp; Coding</b> Computer Programming	<b>Create and Communicate</b> Digital Publishing	<b>Algorithms &amp; Coding</b> Computer Games	<b>Create and Communicate</b> Digital Media	<b>Algorithms &amp; Coding</b> Real World Technology	<b>Data Handling</b>
PE	Handball (Striver)	Cricket (Striver)	Gymnastics (Not Just Sports Coach)	Basketball (Striver)	Kick cricket/kick rounders (Not Just Sports Coach)	Athletics (Striver)

